

# A Process Calculus II

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## Equational Laws

- **Static laws**

- Static combinators: composition, restriction, labelling.
- Action rules do not change graph structure.
- Algebra of flow graphs.

- **Dynamic laws**

- Dynamic combinators: prefix, summation, constants.
- Action rules change graph structure.
- Algebra of transition graphs.

- **Expansion law**

- Relating static laws to dynamic laws.

## Static Laws

- Composition laws

- $P|Q = Q|P$
- $P + (Q|R) = (P|Q)|R$
- $P|0 = P$

- Restriction laws

- $P \setminus L = P$ , if  $L(P) \cap (L \cup \bar{L}) = \{\}$ .
- $P \setminus K \setminus L = P \setminus (K \cup L)$
- ...

- Relabelling laws

- $P[id] = P$
- $P[f][f'] = P[f' \circ f]$
- ...

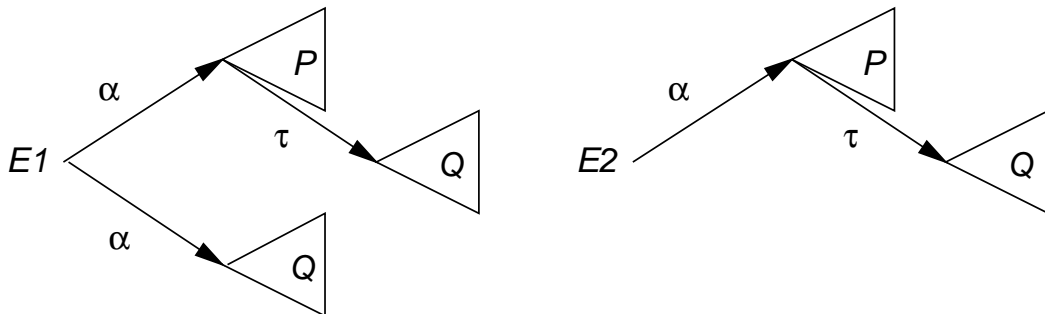
## Dynamic Laws

- Monoid laws

- $P + Q = Q + P$
- $P + (Q + R) = (P + Q) + R$
- $P + P = P$
- $P + 0 = P$

- $\tau$  laws

- $\alpha.\tau.P = \alpha.P$
- $P + \tau.P = \tau.P$
- $\alpha.(P + \tau.Q) + \alpha.Q = \alpha.(P + \tau.Q)$



- Transition Relation  $P \xrightarrow{\alpha} P'$

- $P \xrightarrow{\alpha} P' \equiv P(\tau \rightarrow)^* \xrightarrow{\alpha} (\tau \rightarrow)^* P'$

## Non-Laws

- $\tau.P = P$ 
  - $A = a.A + \tau.b.A$
  - $A' = a.A' + b.A'$
  - $A$  may switch to state in which only  $b$  is possible.
  - $B$  *always* allows  $a$  or  $b$ .
  - Action sequence  $a, a$  may yield deadlock for right side.
- $\alpha.(P + Q) = \alpha.P + \alpha.Q$ 
  - $a.(b.P + c.Q) = a.b.P + a.c.Q$
  - $b.P$  is  $a$ -derivative of right side, not capable of  $c$  action.
  - $a$ -derivative of left side is capable of  $c$  action!
  - Action sequence  $a, c$  may yield deadlock for right side.

## The Expansion Law

### • The Expansion Law

- Let  $P \equiv (P_1[f_1] | \dots | P_n[f_n]) \setminus L$
- $P = \Sigma \{ f_1(\alpha). (P_1[f_1] | \dots | P'_i[f_i] | \dots | P_n[f_n]) \setminus L : P_i \xrightarrow{\alpha} P'_i, f_i(\alpha) \text{ not in } L \cup \bar{L} \}$
- +  $\Sigma \{ \tau. (P_1[f_1] | \dots | P'_i[f_i] | \dots | P'_j[f_j] | \dots | P_n[f_n]) \setminus L : P_i \xrightarrow{l_1} P'_i, P_j \xrightarrow{l_2} P'_j, f_i(l_1) = \overline{f_j(l_2)}, i < j \}$

### • Corollary

- Let  $P \equiv (P_1 | \dots | P_n) \setminus L$
- $P = \Sigma \{ \alpha. (P_1 | \dots | P'_i | \dots | P_n) \setminus L : P_i \xrightarrow{\alpha} P'_i, \alpha \text{ not in } L \cup L' \}$
- +  $\Sigma \{ \tau. (P_1 | \dots | P'_i | \dots | P'_j | \dots | P_n) \setminus L : P_i \xrightarrow{l_1} P'_i, P_j \xrightarrow{l_2} P'_j, i < j \}$

### • Example

- $P_1 = a.P'_1 + b.P''_1$
- $P_2 = \bar{a}.P'_2 + c.P''_2$
- $(P_1 | P_2) \setminus a = b.(P''_1 | P_2) \setminus a + c.(P_1 | P''_2) \setminus a + \tau.(P'_1 | P'_2) \setminus a$

## Equivalence of Agents

- Equivalence

- Two agents  $P$  and  $Q$  are different if distinction can be detected by external agent interacting with them

- *Strong* equivalence:

- $\tau$  is treated like any other (observable) action.

- *Observation* equivalence:

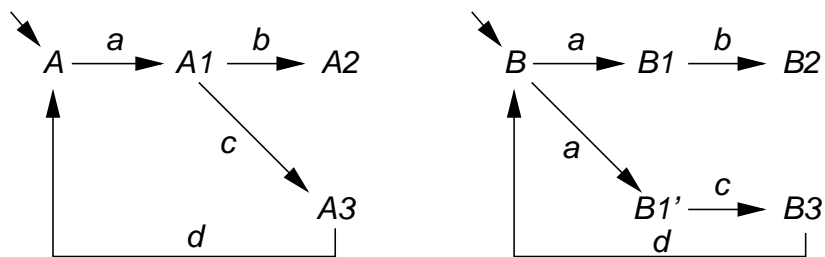
- $\tau$  cannot be observed by external agent.
- *Congruence relation* i.e. preserved by all algebraic contexts.

## Experimenting upon Agents

- Example agents  $A$  and  $B$

- $A = a.(b.0 + c.d.A)$

- $B = a.b.0 + a.c.d.B$



- “Language understood” by  $A$  and  $B$

- $(a.c.d)^*.a.b.0$

- $A$  and  $B$  seem equivalent.

- Ports  $a, b, c, d$ .

- Initially only  $a$  is “unlocked”.

- Observer “presses button”  $a$ .

- In  $A$ ,  $b$  and  $c$  are “unlocked”.

- In  $B$ , sometimes  $b$ , sometimes  $c$  is “unlocked”.

- $A$  and  $B$  can be experimentally distinguished!

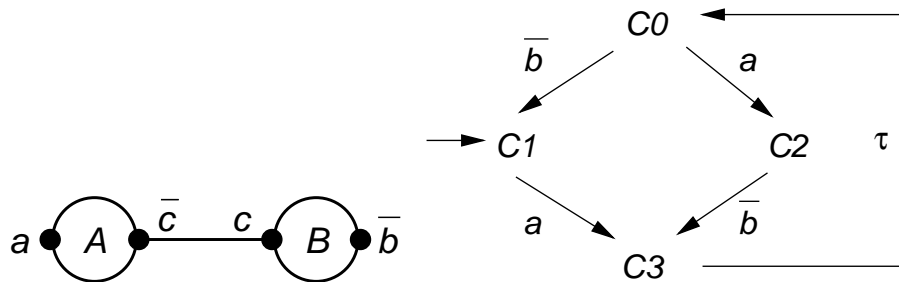


## Strong Bisimulation

- *Strong bisimulation*

- Binary relation  $S$  over agents such that  $(P, Q) \in S$  implies
- If  $P \xrightarrow{\alpha} P'$ , then  $Q \xrightarrow{\alpha} Q'$  with  $(P', Q') \in S$  and vice versa.
- For every action  $\alpha$ , every  $\alpha$ -derivative of  $P$  is equivalent to some  $\alpha$ -derivative of  $Q$ .

- Example



- Claim:  $(A|B)\backslash c = C_1$
- True if  $S$  is a strong bisimulation:  
 $S = \{ ((A|B)\backslash c, C_1), ((A'|B)\backslash c, C_3), ((A|B')\backslash c, C_0), ((A'|B')\backslash c, C_2) \}$
- Check derivatives of each of the eight agents.

## Strong Equivalence

- *Strong equivalence*  $P \sim Q$

- $P \sim Q$ , if  $(P, Q) \in S$  for some strong bisimulation  $S$ .
- $\sim = \cup \{S : S \text{ is a strong bisimulation}\}$ .

- **Corollaries:**

- $\sim$  is the largest strong bisimulation.
- $\sim$  is an equivalence relation.

- **Proposition:**

- $P \sim Q$  iff, for all  $\alpha$ ,
- If  $P \xrightarrow{\alpha} P'$ , then  $Q \xrightarrow{\alpha} Q'$  with  $(P', Q') \in S$  and vice versa.

## Properties of Strong Equivalence

- Monoid laws:

- $P + Q \sim Q + P$

- $P + (Q + R) \sim (P + Q) + R$

- $P + P \sim P$

- $P + 0 \sim P$

- Static laws:

- $P|Q \sim Q|P$

- $P + (Q|R) \sim (P|Q)|R$

- $P|0 \sim P$

- ...

- The Expansion law:

- ... (= replaced by  $\sim$ )

## Strong Congruence

- Strong congruence

- Strong equivalence is substitutive under all combinators and under recursive definitions

- Let  $P_1 \sim P_2$

- $\alpha.P_1 \sim \alpha.P_2$
- $P_1 + Q \sim P_2 + Q$
- $P_1|Q \sim P_2|Q$
- $P_1 \setminus L \sim P_2 \setminus L$
- $P_1[f] \sim P_2[f]$

## Bisimulation and Observation Equivalence

- (Weak) bisimulation and (observation) equivalence:

- $\tau$  action may be matched by zero or more  $\tau$  actions.

- Auxiliary definitions:

- $\hat{t}$  is the action sequence gained by deleting all occurrences of  $\tau$  from  $t$ .

- $E \xrightarrow{t} E'$ , if  $t = \alpha_1 \dots \alpha_n$  and  $E \xrightarrow{\alpha_1} \dots \xrightarrow{\alpha_n} E'$ .

- $E \xRightarrow{t} E'$  if  $t = \alpha_1 \dots \alpha_n$  and  $E(\xrightarrow{\tau})^* \xrightarrow{\alpha_1} (\xrightarrow{\tau})^* \dots (\xrightarrow{\tau})^* \xrightarrow{\alpha_n} (\xrightarrow{\tau})^* E'$ .

- $E'$  is a  $t$ -descendant of  $E$  iff  $E \xRightarrow{\hat{t}} E'$ .

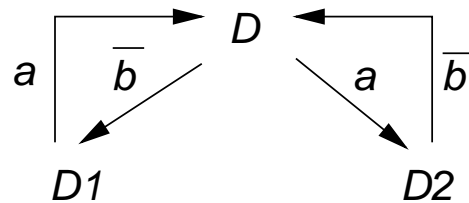
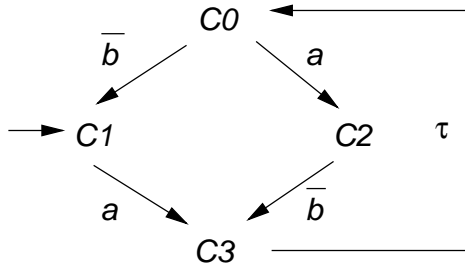
- Relationship

- $P \xrightarrow{t} P'$  implies  $P \xRightarrow{t} P'$  implies  $P \xrightarrow{\hat{t}} P'$

## Weak Bisimulation and Observation Equivalence

- *(Weak) bisimulation*
  - Binary relation  $S$  such that  $(P, Q) \in S$  implies
  - if  $P \xrightarrow{\alpha} P'$ , then  $Q \xRightarrow{\widehat{\alpha}} Q'$  with  $(P', Q') \in S$  (and vice versa).
- *Observation equivalence*  $P \approx Q$ 
  - $P \approx Q$  if  $(P, Q) \in S$  for some weak bisimulation  $S$ .
  - $\approx = \cup\{S : S \text{ is a weak bisimulation}\}$

## Examples



### ● Agents $C_0$ and $D$

- Bisimulation  $S = \{(C_0, D), (C_1, D_1), (C_2, D_2), (C_3, D)\}$
- No *strong* bisimulation containing  $(C_3, D)$  since  $C_3 \xrightarrow{\tau} C_0$  but there is no  $D \xrightarrow{\tau} D'$ .

### ● Agents $A$ and $B$

- $A_0 = a.A_0 + b.A_1 + \tau.A_1$
- $A_1 = a.A_1 + \tau.A_2$
- $A_2 = b.A_0$
- $B_1 = a.B_1 + \tau.B_2$
- $B_2 = b.B_1$
- Bisimulation  $S = \{(A_0, B_1), (A_1, B_1), (A_2, B_2)\}$  (note that  $B_1 \xrightarrow{b} B_1!$ )

## Properties of Bisimulation

- Propositions:

- $\approx$  is the largest bisimulation.
- $\approx$  is an equivalence relation.
- $P \approx \tau.P$

- $\approx$  is *not* yet equality:

- $\approx$  not preserved by summation.
- $a.0 + b.0 \approx a.0 + \tau.b.0$  does *not* hold!
- Proof: if  $(P, Q)$  were in a bisimulation  $S$ , then, since  $Q \xrightarrow{\tau} b.0$ , we need  $(P', b.0)$  in  $S$  with  $P \xrightarrow{\epsilon} Q'$ . But the only  $P'$  is  $P$  itself but  $(P, b.0)$  can be not in  $S$ , since  $P \xrightarrow{a} 0$ , while  $b.0$  has no  $a$ -descendant.

- Relations:

- $P \sim Q$  implies  $P = Q$  implies  $P \approx Q$

*Equality not yet fully captured.*



## Observation Congruence

- *Stability*:

- $P$  is stable if  $P$  has no  $\tau$ -derivative.

- Derivation of equality:

- If  $P \approx Q$  and both are stable, then  $P = Q$ .

- If  $P \approx Q$  then  $\alpha.P = \alpha.Q$

- $P = Q$  (*observation congruence*)

- If  $P \xrightarrow{\alpha} P'$ , then  $Q \xrightarrow{\alpha} Q'$  with  $P' \approx Q'$  (and vice versa).

- Preserved under all process operators.

*Observation congruence is the equality of the process algebra.*

## Summary

- Algebraic approach to semantics of parallel programs.
  - Processes are algebraic terms.
  - Calculus for term manipulation preserving equality.
  - Main interest: how do processes interact with each other?
- Central notions:
  - Strong bisimilarity: equivalence even for internal actions.
  - Observation equivalence: equivalence only for observable actions.
  - Observation congruence: equivalence preserved under all substitutions.

*Modeling of systems that react with their environment.*